



SCENARIO						
Title	Photoresistor - an alternative light switch					
Summery	In electronics, programmable microcontrollers (MVs) have a great prospect - certain integrated					
•	circuits that allow you to execute commands with only a constant voltage source without the help					
	of an external computer. This allows the development of self-contained electrical appliances.					
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Didactic objectives

To program Arduino-controlled electronic devices that can be adapted to solve automation tasks.

Physics⊠	Mathematic	cs⊠ Informa	tion Technology⊠	Robotics⊠	Programming⊠
Education Lev	el:	10-12 years□	12-14 years⊠		

Problem Statement

- 1. To find out the purpose of common electronic components and their connection to circuits using a layout panel
- 2. Learn how to program integrated boards in the Arduino programming language
- 3. Get acquainted with the programming of special purpose electronic components.

BOM (Bill Of Materials needed)

Computer, Kit Details: Microcontroller Board, Micro Controller Board USB Connection Cable, Layout Board, Layout Cables for Layout Board, light bulb, light sensor.

Activity description

In this exercise, we will use a photoresistor, i.s. an element whose resistance changes under the influence of incident light (the more we illuminate it, the lower the resistance).

Using a potentiometer, we can build a voltage divider that will depend on the amount of light in the environment. Assemble the layout as shown below. The photoresistor should form a divider together with a 1k resistor.

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When a lot of light falls on the photoresistor, its resistance is minimal and there is a relatively "high" voltage at the point connected to the Arduino. When the light goes out, the photoresistor resistance increases, and the voltage across the divider is low.

Resources

With such a system, we are able to create a lamp that will turn on after dark.

Students' Evaluation

- 1. The student chooses the necessary tools, connects the electrical circuit, determines the parts used in it, using the microcontroller programming environment, and loads the submitted program.
- 2. In accordance with the circuit diagram of the electrical circuit, it selects the necessary means and connects the electrical circuit in a consistent, secure manner. Uses microcontroller programming environment, analyzes program, and modifies it.
- 3. In accordance with the circuit diagram of the electrical circuit, select the appropriate means; connect the electrical circuit in a consistent, safe and rational way. Independently use microcontroller programming environment, analyze program, and modify it. Performs all scheduled tasks.

Bibliography

http://www.digikey.com/schemeit http://fritzing.org/home/

Scalability

Physics: Electrical Circuits. Information Technology: Programming

> "InnoExperiment – Innovative Approach to Teaching through Experiment" <u>Project Leader:</u> Zespół Szkolno – Przedszkolny w Goniądzu (ZSP)











More information

Intersection modelling - control of four traffic lights. Make an electrical circuit, write a program.

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